



Maria Gabriella B. Ignacio

2D Artist | Concept Artist



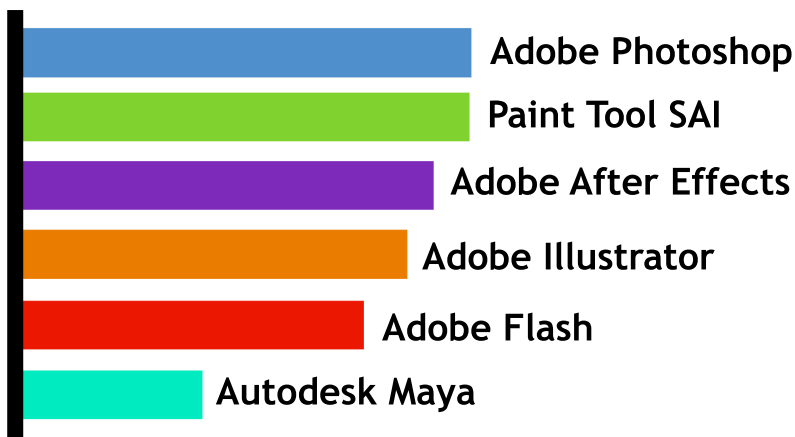
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I am a flexible and energetic individual, I have an eye for detail and a persistent mindset when it comes to my work.

Skills



What can I do?

Character Design
Concept Art
Graphical Design
GUI
Animation
Environment Art



Education

Nanyang Polytechnic (April 2014 - April 2017)
-Diploma in Digital Game Art and Design
Orchid Park Secondary School (2010-2013)
-'O' Level Certificate



Experience

Final Year Internship - Digipen Institute of Technology
Final Year Project - NYP GO
NYP Studio Project 4 (2016)
NYP Studio Project 3 (2015)
NYP Studio Project 2 (2015)
NYP Studio Project 1 (2014)